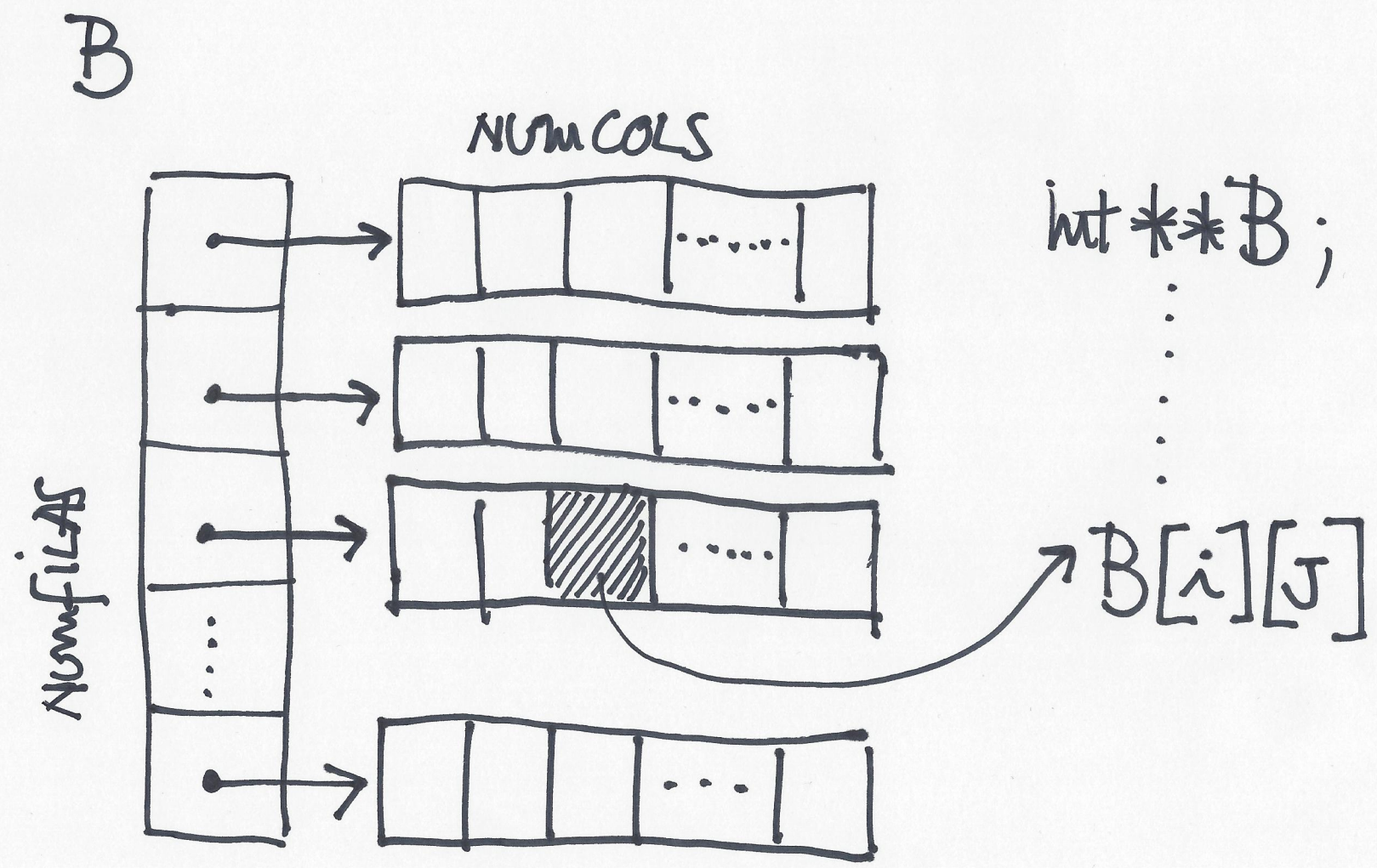


ARREGLOS dinámicos (bidimensionales)



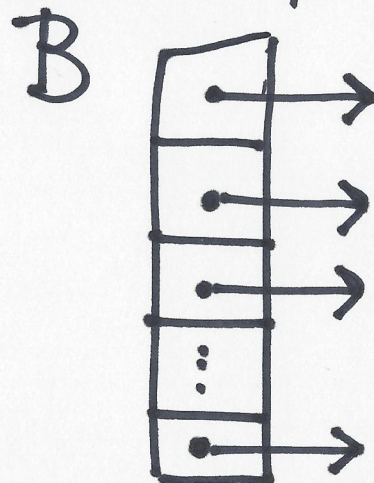
ARREGLOS dinámicos (bidimensionales)

```
int **B;
```

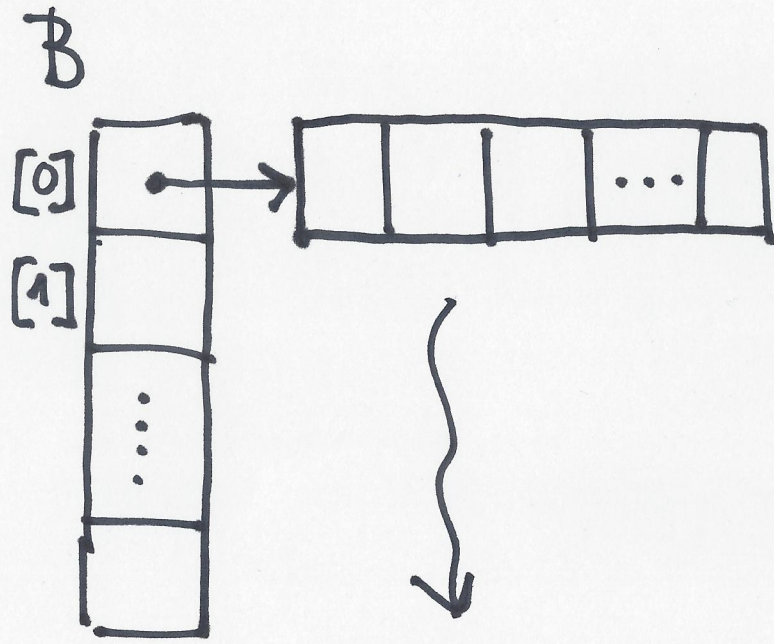
```
int numfilas, numcols;
```

```
scanf(..., &numfilas);
```

```
B = (int **) malloc (sizeof (int *) * numfilas);
```

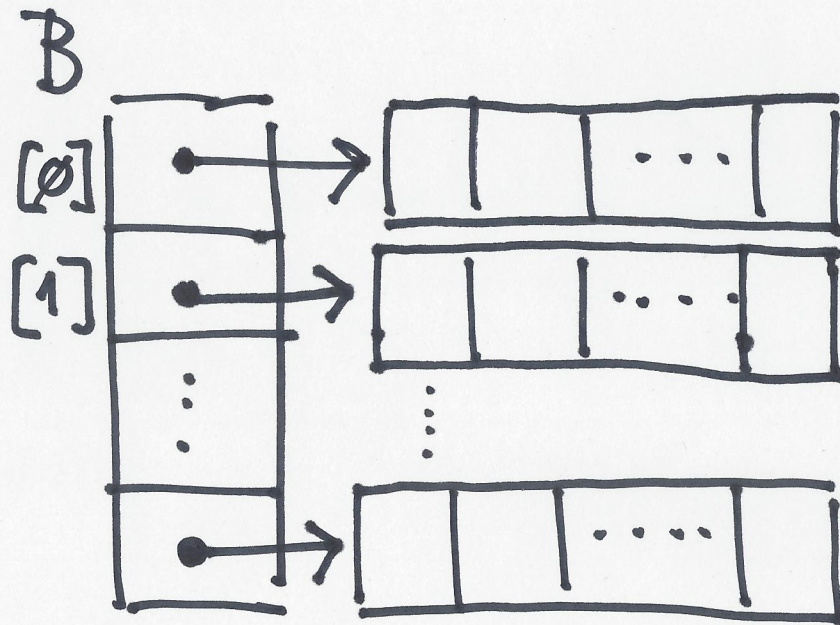


Arreglos dinámicos (bidimensionales)



```
B[0] = (int *) malloc(sizeof(int) * numCols);
```


Arreglos dinámicos (bidimensionales)



```
for (i=0; i < numfilas; i++)  
    B[i] = (int*) malloc (sizeof...);
```

